

#### **COURSE PROPOSAL**

II. Catalog Description
ENGL 421 Digital Writing

3c-0l-3cr

Prerequisite: ENGL 202

Introduces composition and presentation issues in writing for digital media. Focuses on the conventions of digital writing and provides students practice in conceiving, composing and producing networked texts, and may include creative expression, persuasion, and collaboration. Extends traditional literacy skills into emergent, digital genres.

#### II. Course Objectives

At the end of the course students will be able to:

1 Author and design basic web pages:

- 2. Write for varied digital environments (such as blogs, wikis, podcasts) with an awareness of genres and audiences:
- 3. Make sound c hoices about the incorporation of audio, video, and graphic design elements;
- 4. Demonstrate an understanding of the complexity of representation and expression in digital media environments;
- 5. Analyze the social and material transformation of writing in digital environments;
- 6. Use appropriate software applications to produce individual and/or collaborative, digital projects.

#### III. Course Outline

Writing and Technology (12 hours)

History and theory (readings include selections from Wardrip-Fruin and McLuhan [see required readings below)

Reading the online environment

Viewing and analysis of digital genres (which might include organizational websites,

## Culminating Activity (2 hours)

### IV. Evaluation Methods

Individual Projects (at least two); address Objectives #1, 2, 3, 6		
Reading Responses (at least 8, each 2-4 pages); address Objectives #3, 4, 5		
Collaborative Projects (at least two); address Objectives #1, 2, 3, 6		
Participation; address Objectives #3, 4, 5		
Final Exam; address Objectives #3, 4, 5		
Total 100%		

### V. Grading Scale

The final grade for this course will be determined as follows: A=90-100%; B=80-89.9%; C=70-79.9%; D=60-69.9%, F<60%

## VI. Attendance Policy

The attendance policy will conform to IUP's undergraduate course attendance policy.

## VII. Required textbooks, supplemental books and readings:

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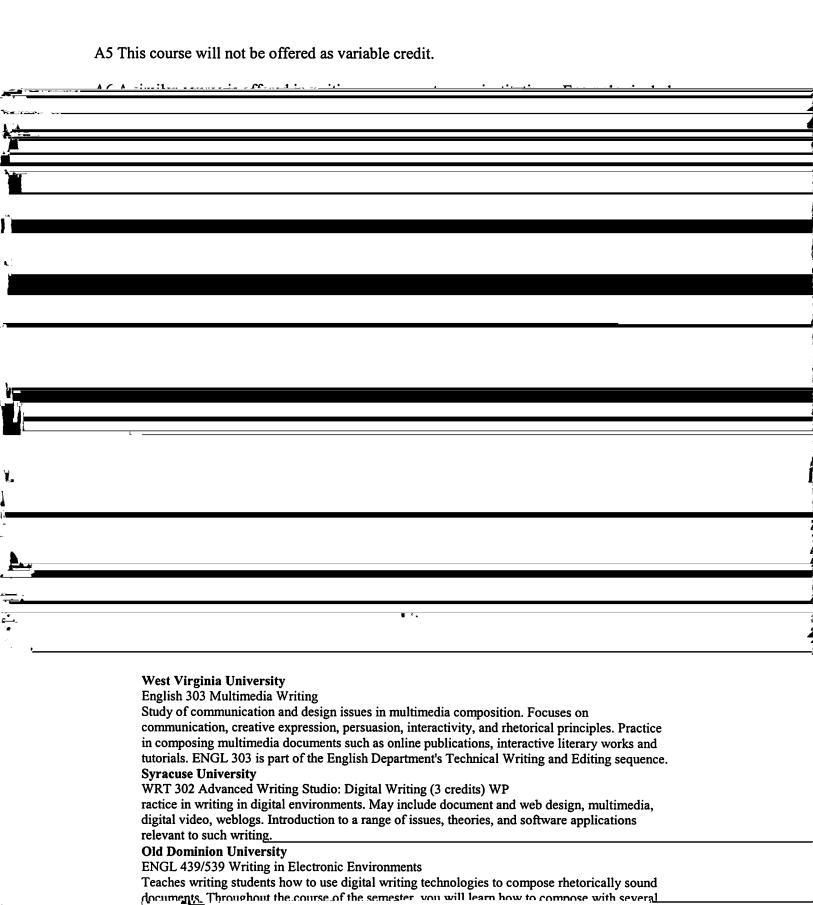
Beaird, Jason. The Principles of Beautiful Web Design. Sitepoint, 2007.

- Douglass, Robert T., Mike Little and Jared Smith. Building Online Communities With Drupal, phpBB, and WordPress. Apress, 2005.
- Edward Tufte, The Visual Display of Quantitative Information and Envisioning Information. Graphics Press, 1992.
- Friedmann, Anthony. Writing for Visual Media. Second Edition. Focal Press, 2006.
- Geoghegan, Michael and Dan Klass. Podcast Solutions: The Complete Guide to Audio and Video Podcasting. Second Edition. Friends of Ed, 2007.
- Gillmor, Dan. We the Media: Grassroots Journalism, By the People, For the People. O'Reilly Media, 2004.
- Hemist In Dahnut F "Capies All the War-Doume-Motes on the Books Technomicsion of

- Calligraphy by Wang Xizhi." The East Asian Library Journal X.1 (2002): 176-96.
- Havelock, Eric. The Muse Learns to Write: Reflections on Orality and Literacy. New Haven: Yale U Press, 1988.
- Hayles, N. Katherine. How We Became Posthuman: Virtual Bodies in Cybernetics, Literature, and Informatics. Chicago: University of Chicago Press, 1999.
- Hayles, N. Katherine. My Mother Was a Computer: Digital Subjects and Literary Texts. Chicago: University of Chicago Press, 2005.
- Hayles, N. Katherine. Writing Machines. Cambridge: MIT Press, 2002.

  Joyce, Michael. Of Two Minds: Hypertext Pedagogy and Poetics. Ann Arbor: U Michigan P, 1996.
- Kirschenbaum, Matthew G. Mechanisms: New Media and the Forensic Imagination. Cambridge: MIT, 2008.
- Kittler, Friedrich A. *Gramophone, Film, Typewriter*. Trans. Geoffrey Winthrop-Young and Michael Wutz. Stanford: Stanford University Press, 1999.
- Landow, George. Hypertext 3.0: Critical Theory and New Media in an Era of Globalization.

	Porter, Joshua. Designing for the Social Web. New Riders Press, 2008.  Ratcliffe, Mitch and Steve Mack. Podcasting Bible. Wiley, 2007.  Page 18 19 10 10 10 10 10 10 10 10 10 10 10 10 10				
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	Riders Press, 2008.  Robbins, Jennifer Niederst. Learning Web Design: A Beginner's Guide to (X)HTML,  StyleSheets, and Web Graphics. O'Reilly Media, 2007.  Resenfeld, Levis and Peter Merville, Information, Architecture for the World Wide Web. Third				
	Rosenfeld, Louis and Peter Morville, Information Architecture for the World Wide Web. Third edition. O'Reilly Media, 2006.  Rosenfeld, Louis and Peter Morville, Information Architecture for the World Wide Web. Third edition. O'Reilly Media, 2006.				
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COMM 440 (Multimedia Production) with its focus on the advanced use of software applications. B3 This course will not be cross-listed. B4 Seats will not be reserved for students in the School of Continuing Education. **Section C: Implementation** C1 Faculty resources are adequate. This course will replace the deleted course Technical Writing II and will fit into the rotation where that course was. Department has three computer classrooms, and this course would be taught in one of those rooms. Other resources are adequate.

C3 No resources for this course are funded by a grant.

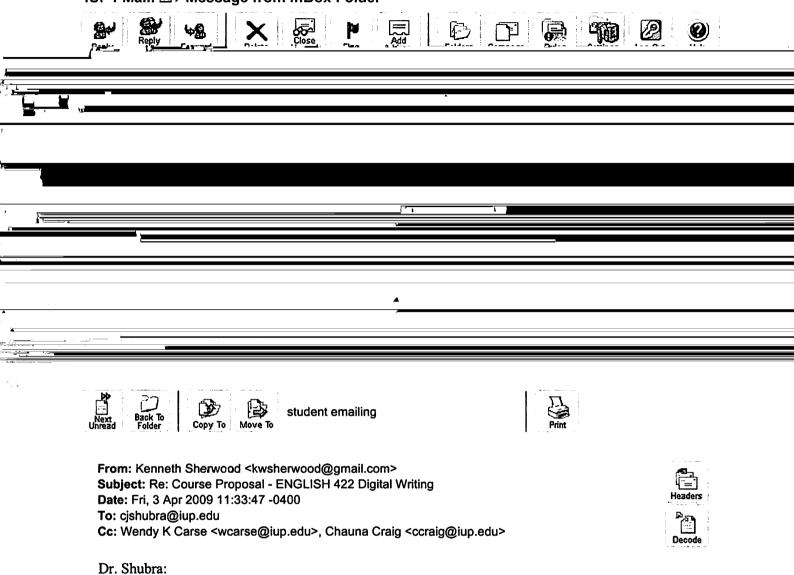
courses in writing.

C4 This course will likely be offered every other semester if possible.

C6 This course can accommodate up to 15 students, the current maximum for English major

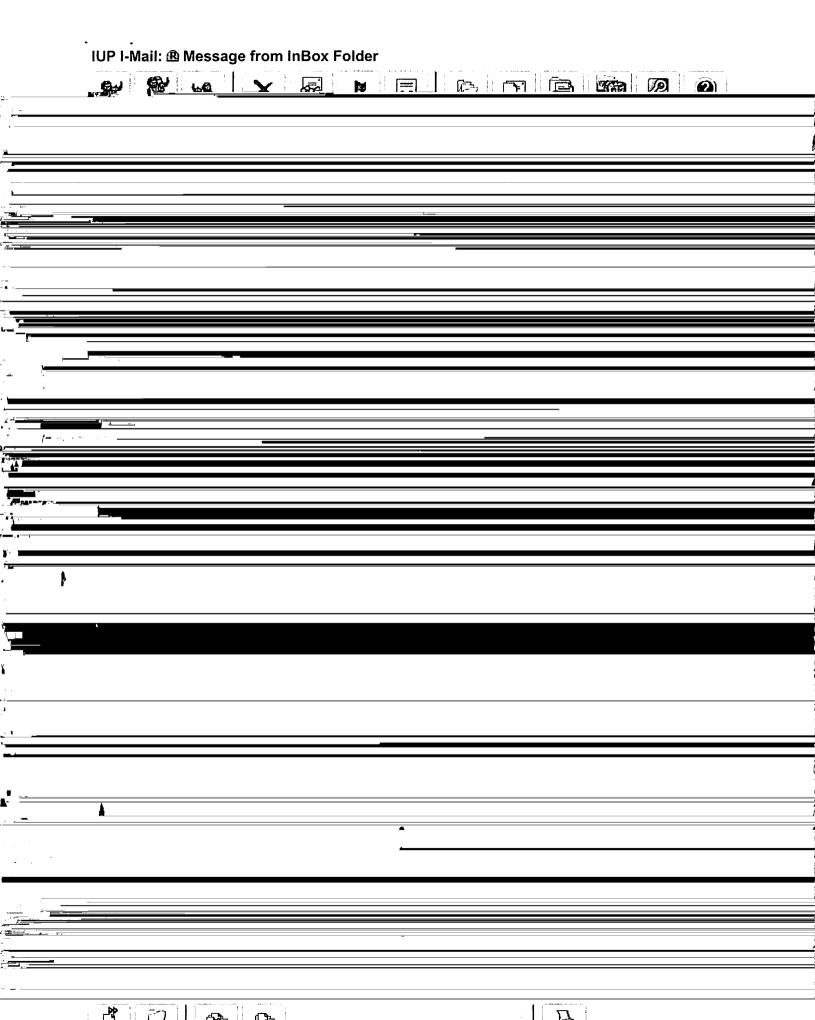
C5 Only one section will be offered during any given semester.

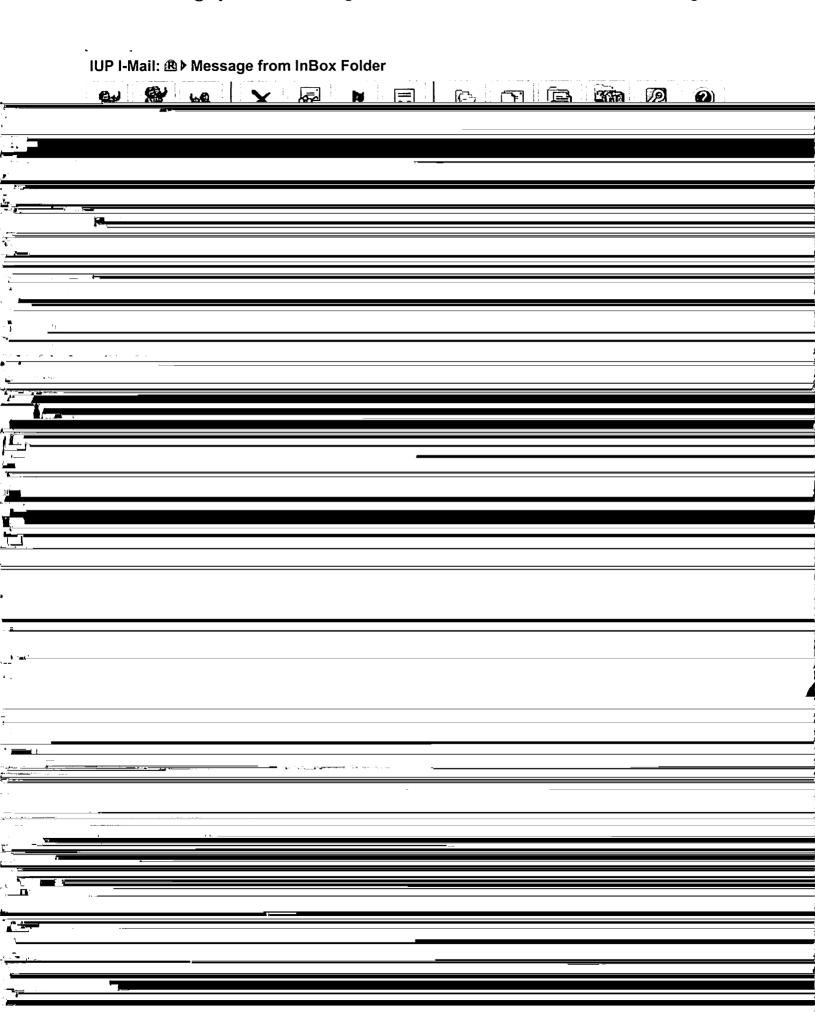
# IUP I-Mail: ⚠▶ Message from InBox Folder



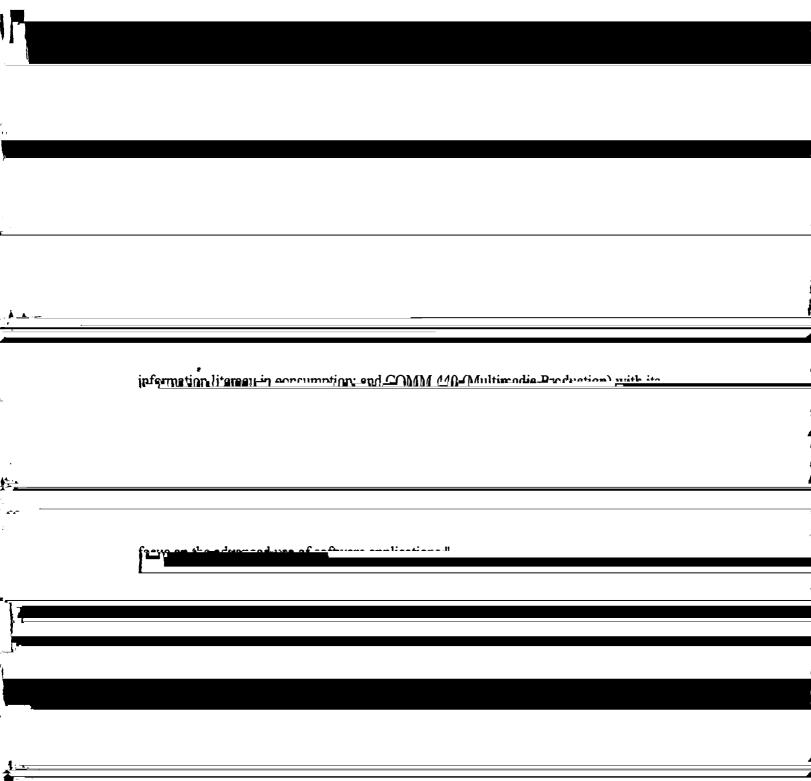
My program director informs me that our English 422 has been approved by chairs and is moving to

have identified one compsci course that deals with kindred content. Here is therelevant					
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IUP courses. Based on catalog descriptions and syllabi of record when available, the emphases of ENGL 422 on the production of text for writers distinguish it from COMM 150 (Aesthetics and Theory of Communications Media) dealing with multimedia theory and history COMM/COSC 301 (International Adultimedia) with its complexions.



I hope that your view this as an accurate description of the contrast with related courses in your department. If you have any questions or comments, we would welcome them. I know that the UWUCC will be interested to ascertain that Communications and Computer Science have been informed and been given the opportunity to respond to this